

Release notes

Stardust v1.0.13

April 11, 2022

What's new

- ArtNet support

Fixes and improvements

- Gateway field can now be left blank if not needed.
- Improved input of netmask in IP settings.
- Fixes an issue with Ethernet link being unstable when using long cables together with certain switches.
- Fixes an issue where multiple Stardusts could have the same Ethernet hardware address causing weird behaviors in web UI and when using unicast data.
- Fixes an issue where WiFi could not be turned off from client mode.

Upcoming features

- RDM (Q2)
- BLE configuraton (Q2)
- Configuration of battery backup behavior (Q2)

Previous versions

Changes in 1.0.12

- Linking Key
- Battery charge status
- Improved low battery detection and shutdown
- Dimming screen backlight when running on battery
- Fixes an issue where outputs could interfere with each other in W-DMX mode
- Fixes an issue where some outputs sometimes transmit the wrong universe
- Fixes some UI bugs in front panel
- Added WiFi access point name in web UI dashboard

Changes in 1.0.9

- Added support for transmitting W-DMX G3 and G4S protocols.
- Added the possibility to name a universe from the web interface.
- Assigned unique universe color for each universe
- Added coexistence view in web interface
- Fixed a bug where the DMX output could freeze in some circumstances
- Fixed a bug where the IP address was not always shown in the front panel UI